

Fleming County
5th Grade Colonial Camp
Thursday November 16th, 2023

9:05-9:30 Leave for Colonial Camp

10:15 Arrive at North Central 4-H Camp

10:15-10:45 Unload buses & vehicles; check into cabins

10:45-11:15 Orientation & Class Assignments

11:15-12:30 Lunch (School Lunch)

Class Schedule

Class Time	Colonial Technology	Black Powder	Log Cabin Architecture	Wilderness Road	Tin Can Lanterns	Nature Hike	Economics
12:45pm - 1:25pm	Roanoke	Mass. Bay	St. Augustine	Plymouth	Williamsburg	Jamestown	Yorktown
1:35pm - 2:15 pm	Yorktown	Roanoke	Mass. Bay	St. Augustine	Plymouth	Williamsburg	Jamestown
2:15pm-3:05pm	Jamestown	Yorktown	Roanoke	Mass. Bay	St. Augustine	Plymouth	Williamsburg
3:05pm-3:20pm	Snack	Snack	Snack	Snack	Snack	Snack	Snack
3:25pm – 4:05pm	Williamsburg	Jamestown	Yorktown	Roanoke	Mass. Bay	St. Augustine	Plymouth
4:15pm – 4:55pm	Plymouth	Williamsburg	Jamestown	Yorktown	Roanoke	Mass. Bay	St. Augustine
5:00pm – 5:40pm	St. Augustine	Plymouth	Williamsburg	Jamestown	Yorktown	Roanoke	Mass. Bay
5:45pm – 6:25pm	Mass. Bay	St. Augustine	Plymouth	Williamsburg	Jamestown	Yorktown	Roanoke

6:30 Dinner @ Dining Hall

7:00 Cabin To Change for Evening/Restroom

7:15-8:15 Abraham Lincoln Program @ Dining Hall

8:15-9:00 S'mores & Backyard

9:00-9:45 Sally Down the Alley @ Shelter House

9:45-10:00 Announcements & Schedule for Tomorrow

10:00-11:00 Cabin Time & Prepare for Bed

11:00 Lights Out

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7:30	Rise & Shine/Pack
8:00-8:50	Breakfast @ Dining Hall
8:45-9:00	Shelter House
9:00-9:50	½ How to Make Butter (Dining Hall)/ ½ Colonial Farming Bingo (Multi Purpose Bldg)
10:00-10:50	½ How to Make Butter (Dining Hall)/ ½ Colonial Farming Bingo (Multi Purpose Bldg)
11:00-12:00	Empty Cabins/Clean Up Cabin Areas/Clean up Camp Grounds
12:00-12:45	Lunch @ Dining Hall
12:45-2:00	Program Evaluation, Group Photo & Load Luggage
2:00	Leave for Schools

Class Descriptions:

Colonial Technology: This STEM project explores how children in Colonial America used the "technology" of the time to create toys and games. Students will explore and create their own game or toy using the technology of the time period.

Black Powder: Students will learn about Colonial Firearms and how they were safely transported.

Log Cabin Architecture: (*Pre-Industrial Age Living*): Students will tour our historic log cabin, learn about its constructions, and learn how their lives would be similar/different had they been born in the early 1800s. (chores, education, finances, goods/services, roles of family members, etc.)

Wilderness Road (*westward expansion into KY*): Students will participate in a traveling activity that highlights the challenges Kentucky settlers faced as they journeyed through the Cumberland Gap via Wilderness Road and then catalogue their adventure in the form of a diary entry.

Tin Can Lanterns: Students will learn about Paul Revere's Ride and create their very own lantern.

Nature Hike: Students will learn about Kentucky Native Plants and wildlife

Colonial Economics: Students will learn about the economy and various goods of the 1700s and "play the market" in their chance to get rich in the colonies. (This class looks hilarious. I can see why the kids really liked it.)

How to Make Butter: Students will "churn" their own butter.

Colonial Farming Bingo: Students will utilize Colonial Vocabulary and terminology to complete the farming bingo activity.